#### **KONSTFACK**

Department of Design, Interior Architecture and Visual Communication



# **COURSE SYLLABUS**

Interior Architecture and Furniture Design 5: Interiors and Society

Inredningsarkitektur och Möbeldesign 5: Interiör och samhälle

22,5 credits / 22,5 högskolepoäng

Course code: IAK315

Established by: Head of department DIV 2016-04-25

Revised by: DIV Head of department 2017-04-12, 2018-05-02

Valid from: Autumn semester 2016

Education level: First cycle

Subject group/ Main field of study group: DE1 Design/21410 Design

Disciplinary domain: Design 100% Division into course components: 1000 Interiör och samhälle 5,0 hp 1001 Möbel och samhälle 5,0 hp

1002 Fördjupning 12,5 hp

#### 1. Main course content:

The course aims to expand and deepen the understanding of how interiors relate to society, industry and professions. As part of the course, students explore how construction, organisation, material properties, flows, accessibility, time and activities can inform, be problematised and processed when designing interiors and furniture.

#### 2. Intended learning outcomes:

Upon completion of the course, students will be able to:

- use the concepts of society and interior in relation to rooms and furniture, with a deepened understanding;
- critically reflect upon the existing and possible roles that furniture designers and interior architects have in society;
- develop and use tools and methods for analysing and designing complex relationships identified;

- develop methods for documenting, processing, designing and presenting aspects addressing time and processes;
- independently complete an in-depth study and design;
- collect and analyse references that supplement and highlight elements of the independent project;
- define and discuss both the practical and conceptual aspects of the artistic design work;
- compile and present their work and critically reflect upon the chosen tools and methods, representations and perspectives, the dialogue with others and the personal design process and learning.

#### 3. Entry requirements:

## Basic eligibility

In order to start studies in year 3, in addition to the basic eligibility, a passing grade in courses corresponding to at least 105 credits from years 1 and 2 in the bachelor's program Interior Architecture and Furniture Design, at Art Department, or equivalent knowledge is required.

# 4. Grading scale:

The course uses the grading scale Fail (U) or Pass (G).

#### 5. Forms of examination:

The final grade is based on: - physical, visual and verbal presentation of completed project - partial presentations, joint discussions and opportunities for criticism - conversations about the student's individual process during supervision sessions

The examiner is responsible for providing the grading criteria for the examination, and for these to be published on the intranet.

Students who receive the grade Fail (underkänd) in an examination are entitled to take a further five tests as long as the course is given, in order to achieve the grade Pass (godkänd). Students who fail an examination twice by an examiner are entitled to request that another examiner is appointed to decide grades for the test. A request should be made to the Head of Department.

# 6. Reading list and other study material:

The reading list is presented as an appendix to the course syllabus.

# 7. Additional Information:

The department is responsible for other essential information, such as detailed teaching methods and grading criteria, to be available for students before the start of the course.

This course may not be credited towards a degree together with similar courses taken and passed, where the content is completely or partly the same as the content of this course.

Students can request that examinations according to this syllabus be carried out a maximum of two times during a two-year period after it ceases to be valid.

The course is part of the Master's program in Interior Architecture and Furniture Design. The course is compulsory.

Teaching is mainly in Swedish, but teaching in English may occur.